SWEDISH HOCKEY DRILLS

13()()[

GRAPHIC SYMBOLU

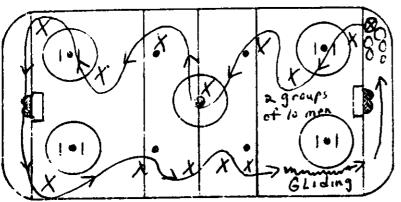
| 000, 444 | INDIJATES PLAYERS |
|-------------|--|
| > | SKAPTHC FORWARD WITHOUT THE PUCK |
| ~~~> | SKATING FORMARD WITH THE PUCK |
| ~~~~~> | SKATING BAJKWAPD |
| | TURNING (PIVOTING) 1FON FORWARD TO BAUK- WARD SKAPING |
| >// | ·SKADING FORWARD WITH A STOP |
| | CHANGING SPRED (UMANGE OF PACE) |
| > | PASSING |
| | SHOOTING |
| X | PYLON (COME OF OBSTACLE) |
| © | COACH |
| | PUCKS |

Ť

١

MARMUP DRILLS

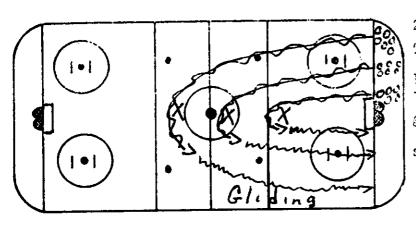




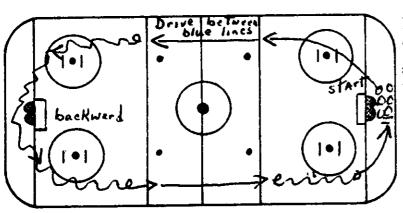
and basic drills for juniors.

Skating with and without the puck.

Note: Crossover skating between
the pylons. Stress the importance
of positioning and skating.

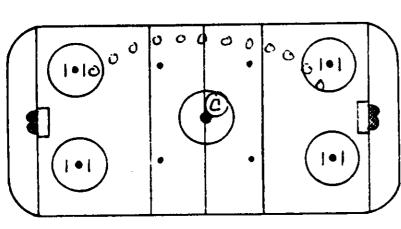


2. Warm up with the puck
Time: 5 min. Three groups with 7
players in each. Maximal skating
to the boundaries of the zone, then
glide. Change groups: Goalies
skate with or without a puck.



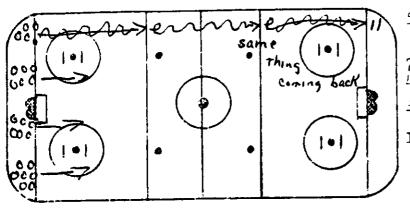
3. Warm up
Time: 15 min. Skating forward
and backward around the tink. Driv-

between the blue lines.



4. Gymnastics on the ice Time: 5m First without sticks. Begin with stretches of arms and legs, groin and back. Arm lifts, knee bends (1-2 legs). stretches sideways, forward-backward. Bend forward,

turning left, right.

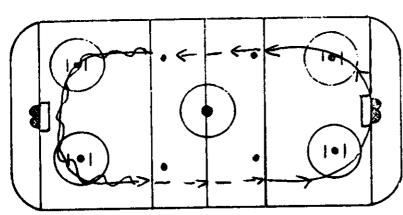


5. Skating forward and backward with a buck

75% of maximal speed, 4-6 groups 4 in each group

Backward skating between the blue

lines.



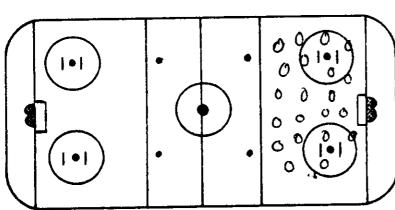
6. Skating with the puck Between the blue lines:

A) down on both knees and up again-

repeated

3) "sliding" and up again -- repeate

in both directions.



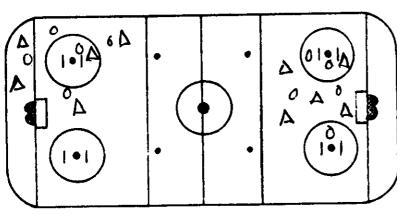
7. Free for all

In one zone and one puck.

Important: Keep your head up!

Alternative; Everybody takes care o

own puck in one zone.



3. Warm up game

four teams (usually each five-man

unit--one team)

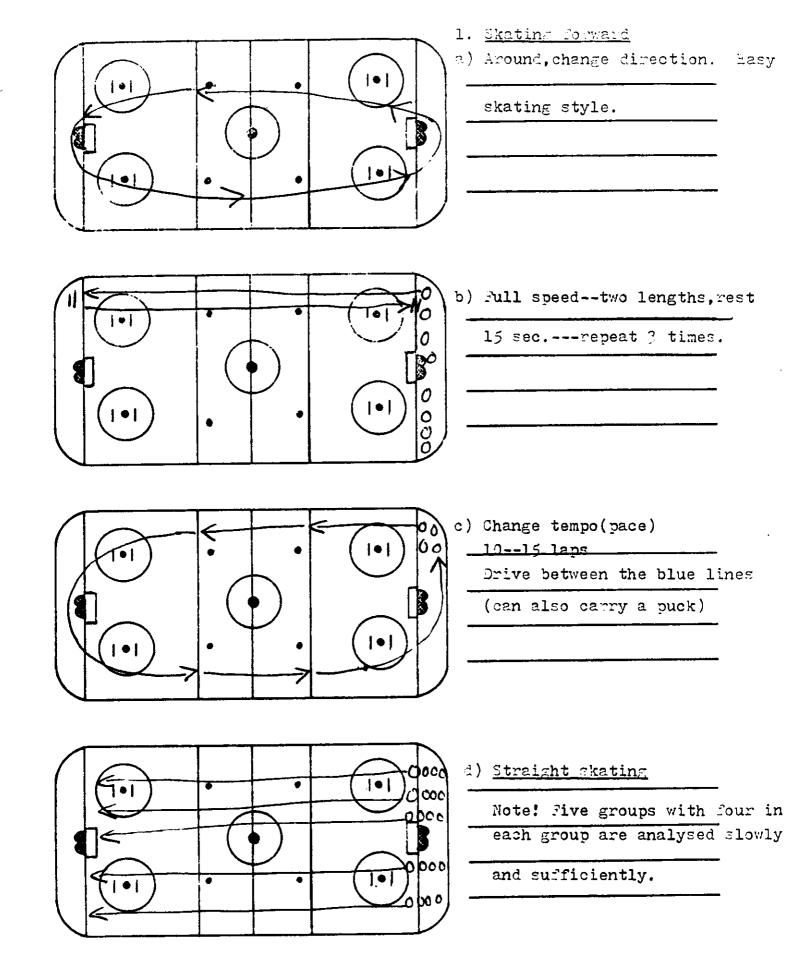
Two teams play against each other

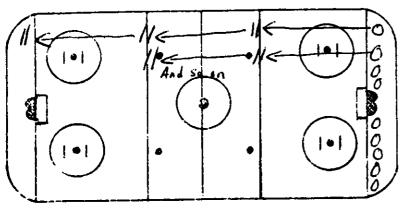
against one goal, in one zone.

Change and play winners against each other and so forth.

SKATING DRILLS







- 2. Skating forward, starts and stop
- a) Starts and stops at the blue lines. Can be run individually

- b) On signal -Tull opeed forwardend first to

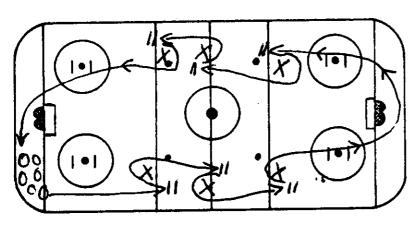
 puck. Equal distance to the

 push for both Missitians.

 Variations: Players start on
 - Variations: Players start on
 - (a) one knee (b) both knees

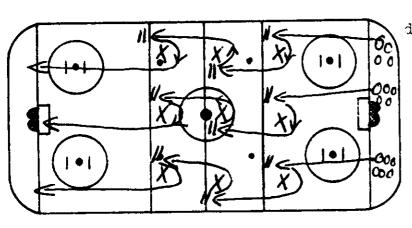
or as a relay.

(c) with back out on the ice.



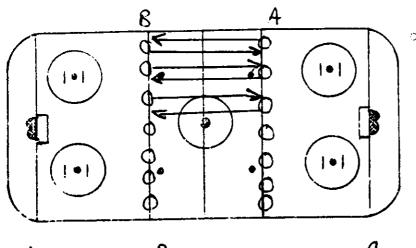
c) Full speed forward, abrupt stop
next to the pylon, around the
pylon and full speed to the nex

and so Forth (loop)

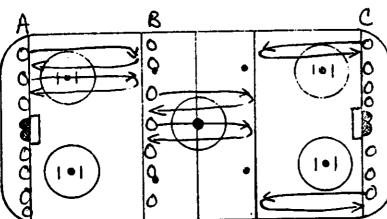


d) Combinations---drills
three groups---7 in each group
Forward--sudden stop--around

pylon and so forth (relay)

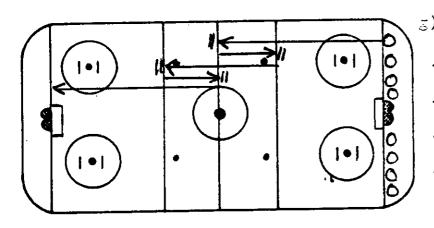


o) Uhange places! A starts on a signal, when he passes B's blue line, B stauta and so Lorth.

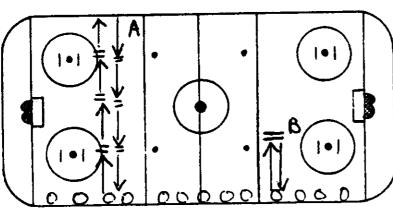


3) Three groups, evenly divided. Group A starts, goes three times up to the blue line(or 15 dec.) next signal, stop A and start o

and so forth. Repeat three tim



g) full speed to red line, quick stop, back to the blue line, abrupt stop, over to lar blue line, sudden stop, back to see the quick stop and full appeal to th end line. Always stop every other time on left and right Toot. (Pacing left & right side



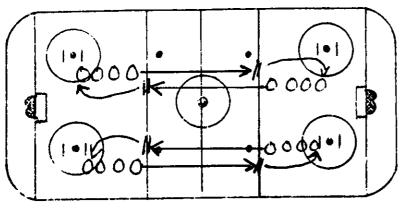
h) Starts and store on the signal

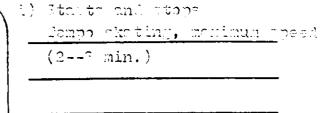
in 15-20 sec. Intervals between the signals 3-5 sec.

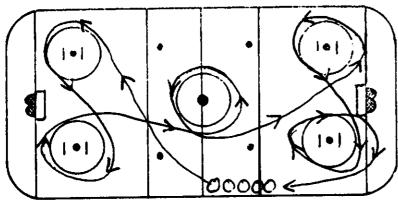
Jan run one of the other

alternatives A or 3 shown on the

diagram.



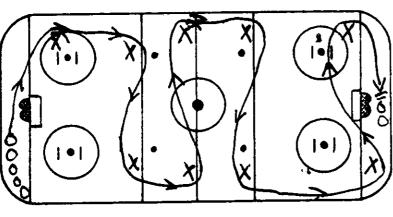




3. <u>Umossover skating</u>

a) Prossover skating to the left as well as the right. Tisk

ol collision-heads up!



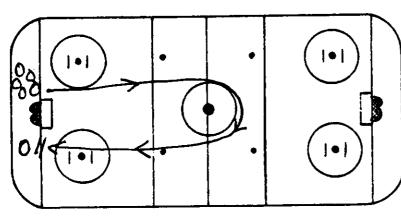
b) Brossover skating along blue and red lines. Set up pylons.

See that the players actualy

do omossovers while skating.

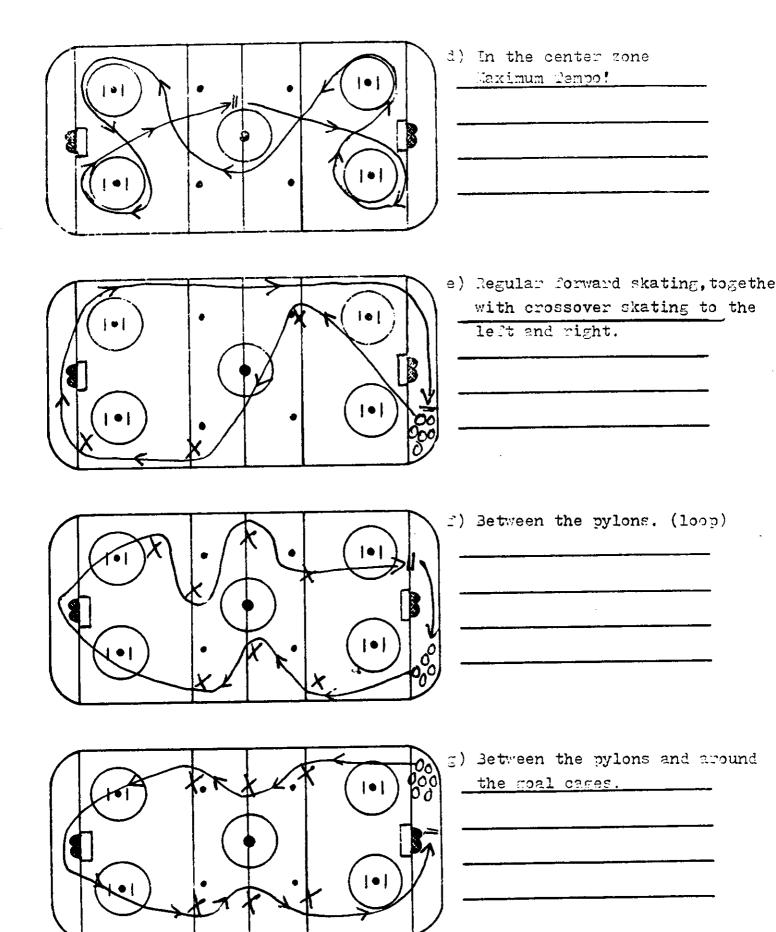
Then everyone finishes the loop

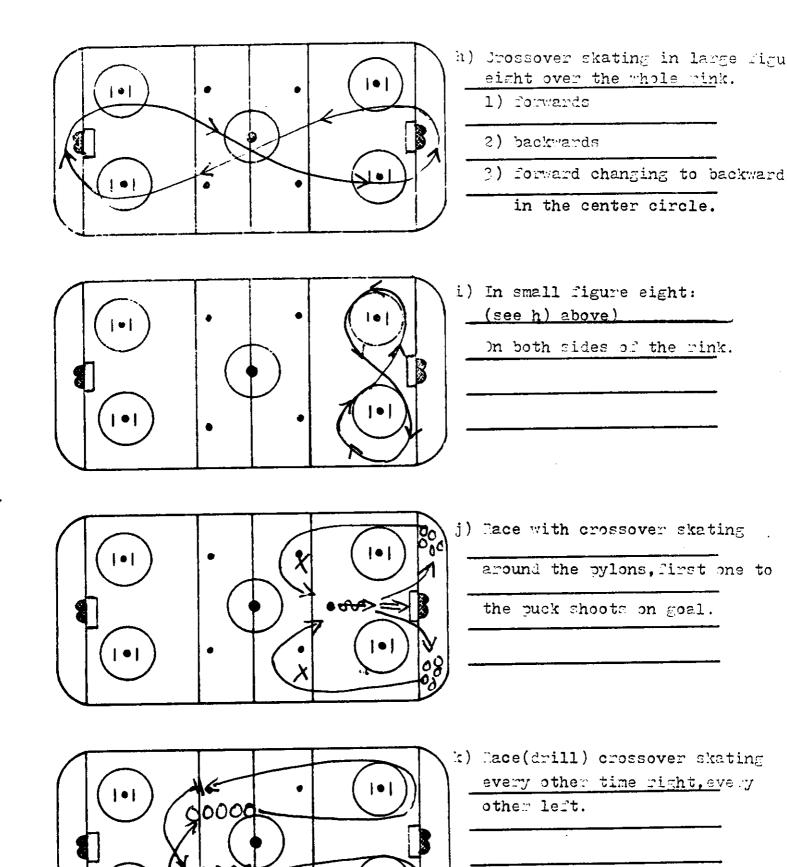
run it in the other direction.

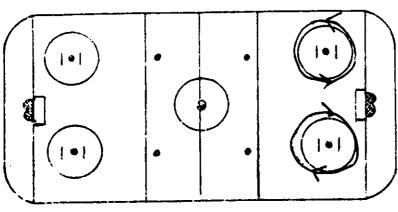


c) Drossover skating around the

center circle. <u>High tempo</u>!



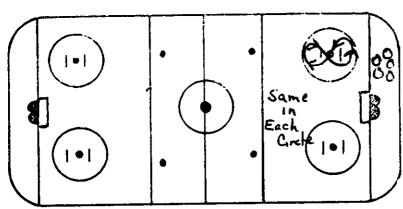




m) In the face-off circles, in both directions. Note: Point out the importance of skating posture and powerful thrusts.

3 laps -- one direction

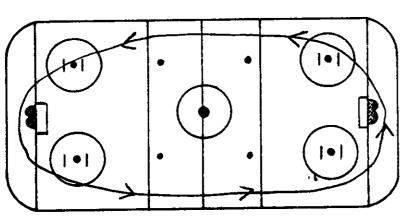
3 laps -- other dimedtion Followed by: 1 lap easy, 1 lap litt harden, 1 lap maximum.



n) Ice hockey turn (swing)

5 groups -- 4 in each group.

Increase the tempo---start at easy pace!



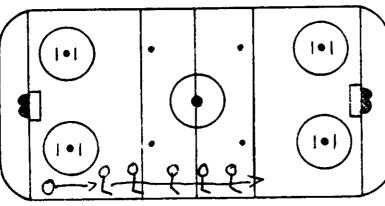
o) Acceleration

With crossover steps, increase

speed around the cages, easy alo

the side boards -- (glide skating

Good warm up drill!

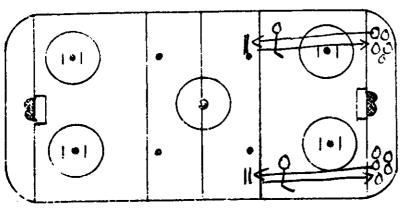


4. Balance drills

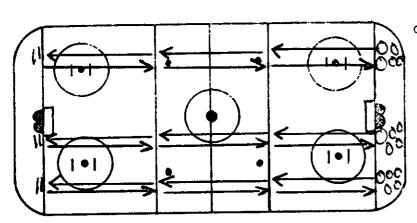
the sticks. When last man

has passesd the next leaves as

in"leap Prog!

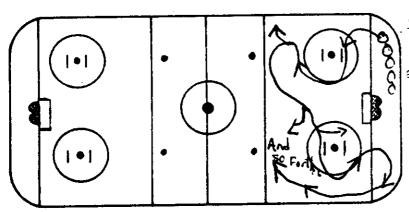


b) full speed forward, jump over outstretched stick, quick stop of the blue line, hop over the stick again back full speed. (can also do with pucks and as a relay).



c) Take off from the goal line-at the first blue line go down
in a squat, stretch out left leg

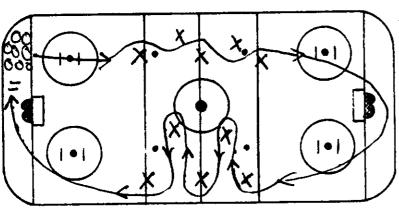
(and touch skate) at the next
blue line change legs--same
thing coming back.



5. Skating with turns and direction changes

a) "Follow John" Change player in the lead every 15-20 sec.

Two groups.

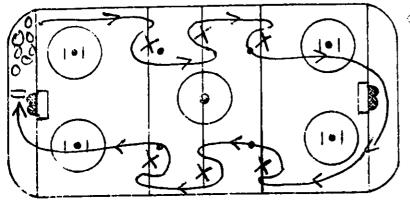


b) Various cuts

the diagram) on each long side.

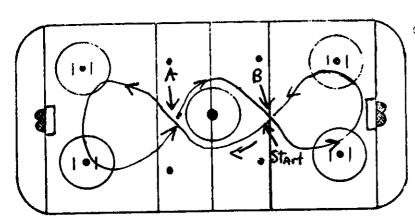
Make various cuts at each ob-

stacle (--change feet)



c) Turns with hockey swing, no quick stops, but sudden turns, high tempo. (loop) Can also

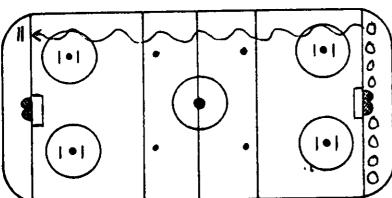
be run with pucks.



d) "Section" forward with foot and edge changes. Start on the right outside edge. At the

change over on the next circle at A, right inside edge. On the return to center circle, left

inside edge and at 3, change to left outside edge.



6. <u>Backward skating</u> (combination)

a) from end to end

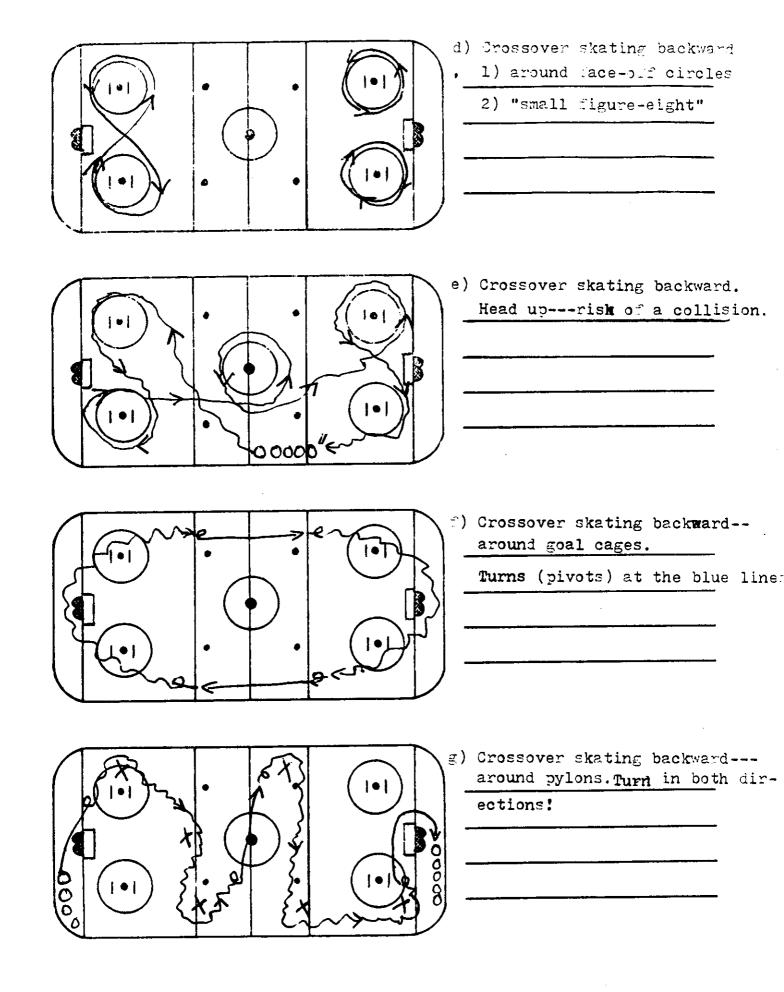
b) on signal stop, next signal con-

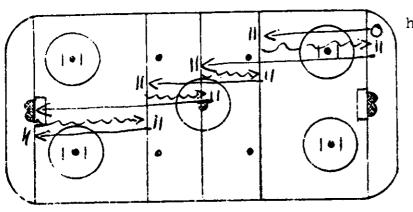
tinue backward.

| | | 0000 |
|--|--|------|
|--|--|------|

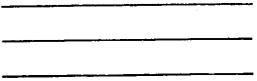
c) Full speed Torward quick stop and full speed backward.

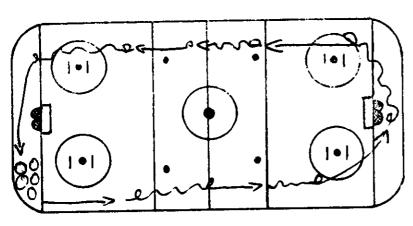
Repeat 3 x 5 times





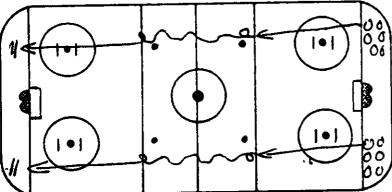
h) Forward and backward skating according to the diagram.





i) Forward and backward skating with turns (pivots)

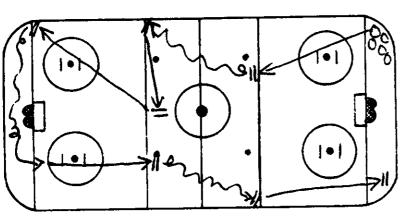
| | | |
|------|------|--|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |



j) Start, turns (pivots)--forward

and backward skating.

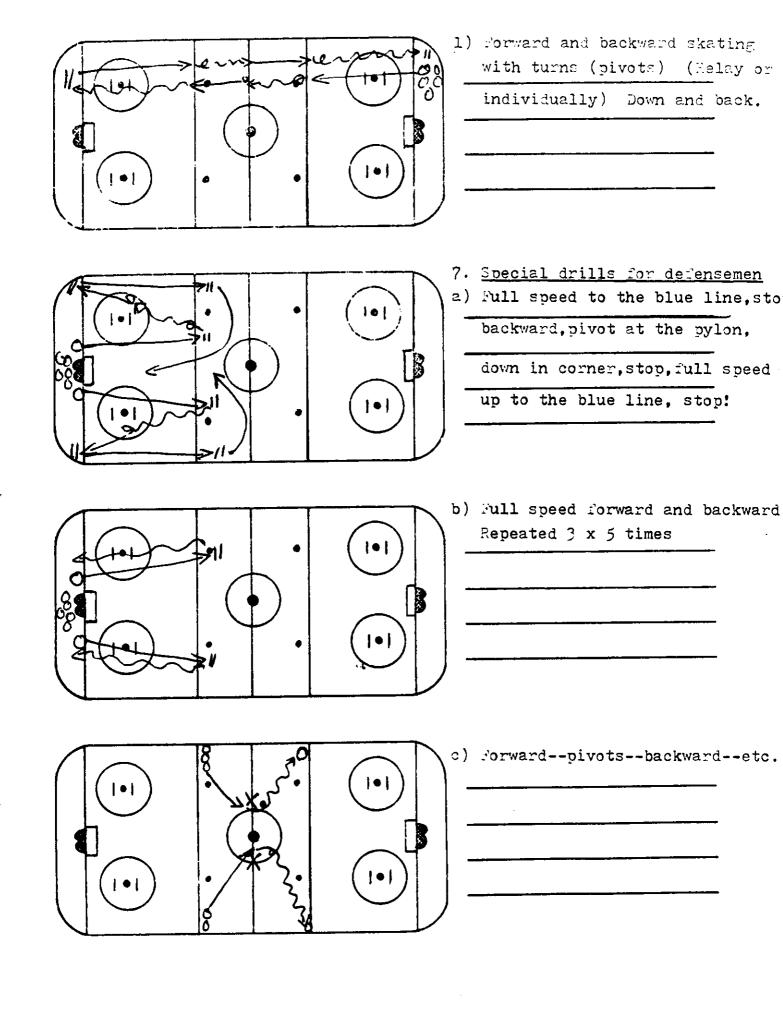
(individually or as a relay)

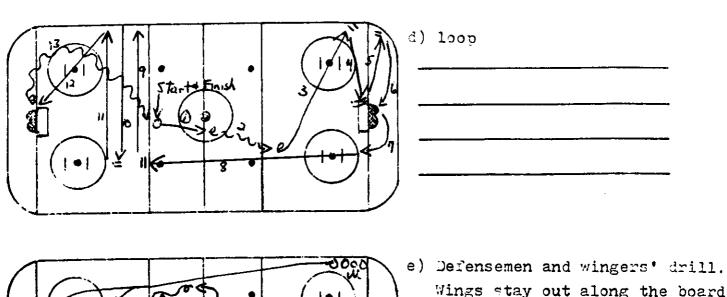


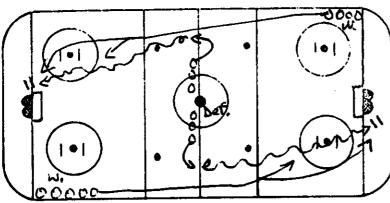
k) Full speed forward, quick stop-turn(pivot), full speed backward
sudden stop---other direction.

Starts and stops--backward, pivo stop---full speed forward, stop-ditto backward, stop, full speed

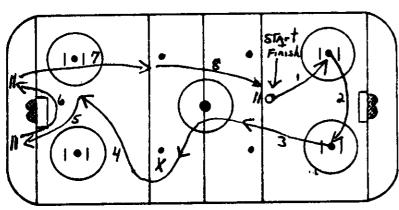
to the goal line.



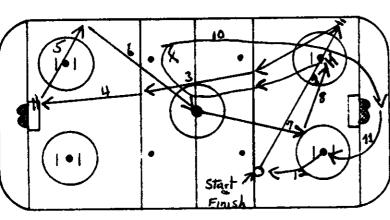




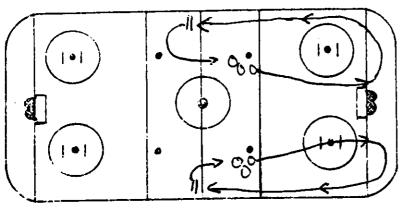
Wings stay out along the boards when the wings pass the first blue line, the defensemen make crossover steps, pivot (turn around), and the defensemen go backward and try to drive the forwards out toward the corner.



3. Skating drills for forwards
a) for centermen

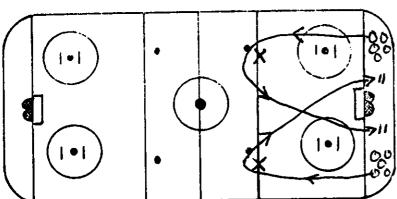


b) for wingers Note! Chift side



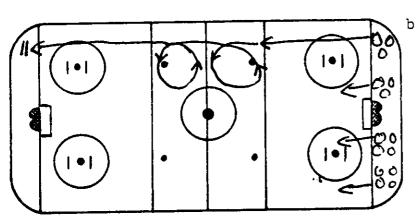
c) for wingers -- backchecking drill Wingers skate down toward goal line(simulate forechecking) on

the boards and full speed to center line.

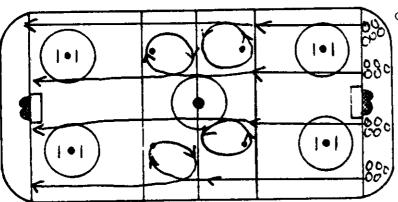


9. Glide turn

a) around pylons. Get a start from the goal line and glide around the pylons.

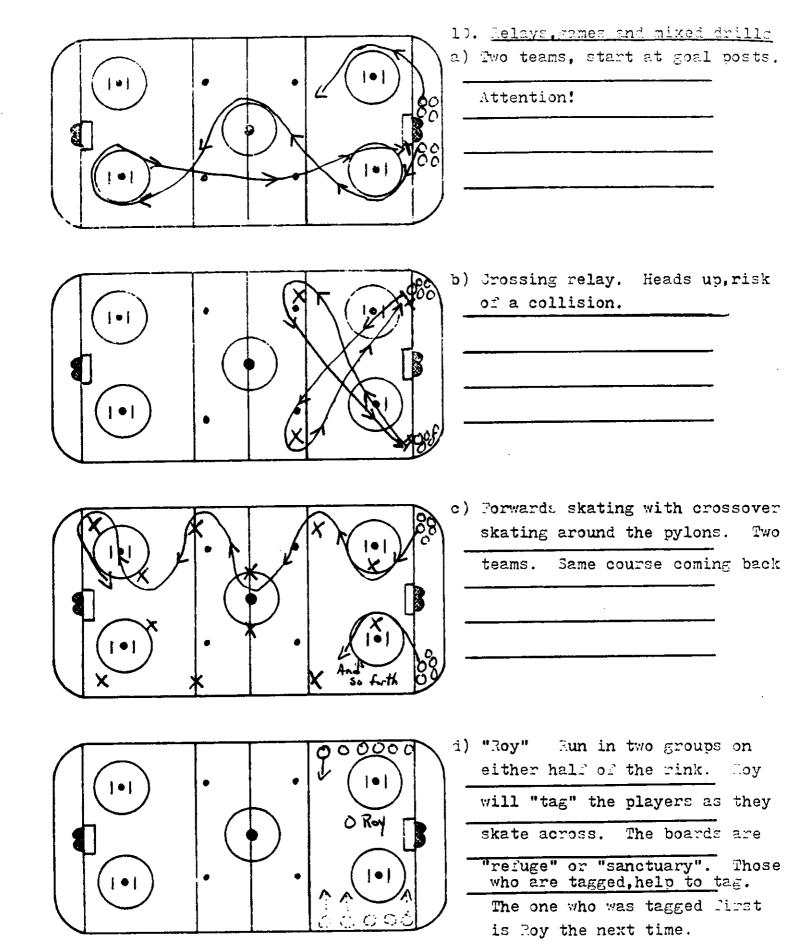


b) Jombined glide and crossover turn drill. At the first circle glide around, on the other crossover over steps around. Same thing coming back, tight turns in the other direction.

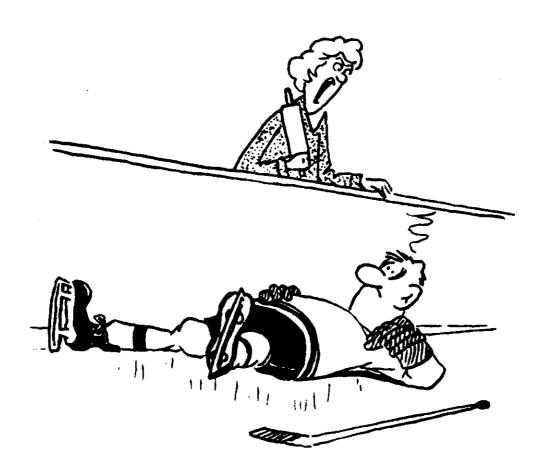


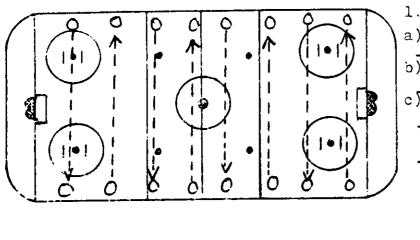
c) Czech skating drill (distance training) Note! Four groups with five players in each group.

Three-quarter speed. Large crossover steps--circle in cente

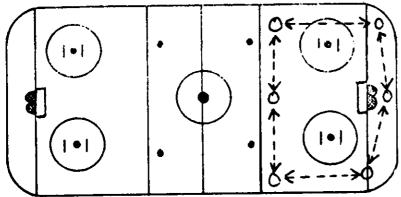


PASSING DRILLS

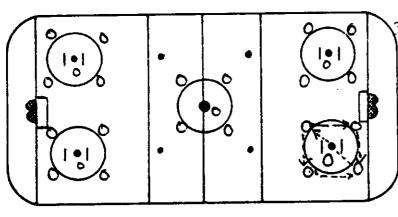




- 1. Stationary passes
- a)forehand
- b)backhand
- c)flip passes

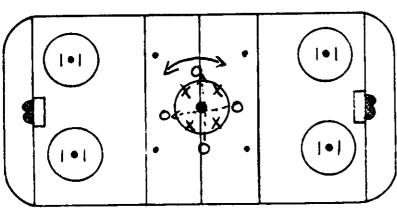


2. Stationary passes
Sweep passes in both directions.



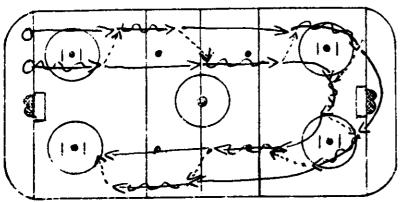
3Standing still in square

to each other. One player in cent of the circle will attempt to inte cept. If he succeeds with it, he changes with the player who missed the pass.

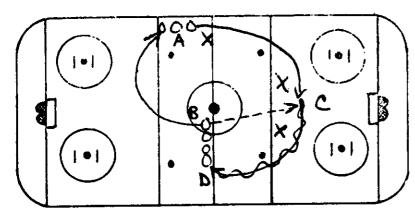


4. Passing between pylons while

skating in the circle. Alternat skating direction. a) with one puck, b) with two pucks.



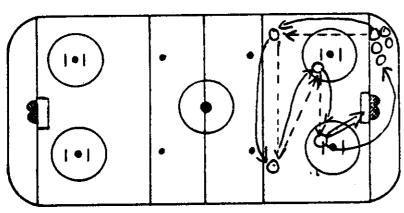
5. Passing---in pairs while skiling around the rink.



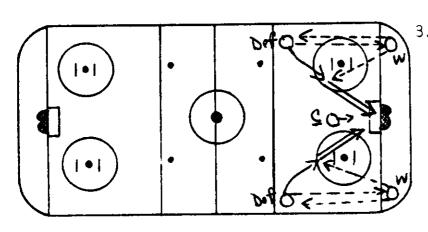
6. Passes forehand and backhand.

Change sides! A skates around the pylon and receives a pass

From 3 at point C and he then carries it on to D. B, who pass skates over to A.

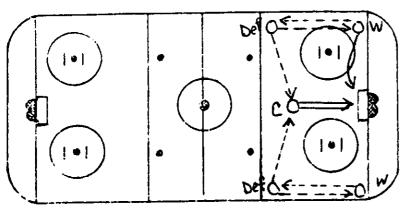


7. Pass--follow--take new position
Run on both sides of the rink.
Four pucks at one time, high
tempo. Last man shoots on goal
then goes to the end of the line

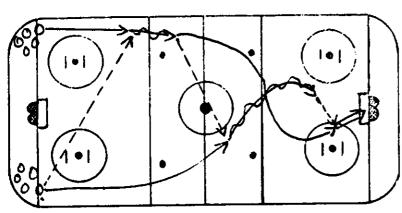


3. Wing passes to his defenseman, he passes back to wing--wing back to the defenseman who has cut toward the goal---defenseman shoots---centerman gets the

~ebound.

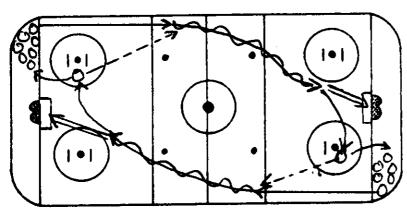


9. The delenseman passes to the wing, he passes back to the deSenseman, who passes to the benterman, who shoots. Winger skates in front of the goal to collect an eventual rebound.



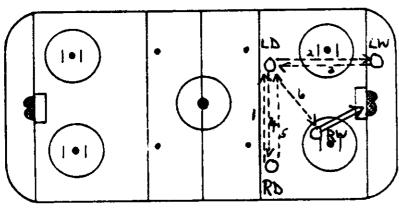
10. Passing while skating and a shot on goal.

The players start from the corner, snap a diagonal bass, get to puck back, skate into the attack zone with it and pass to the other player who shoots on goal from both directions.



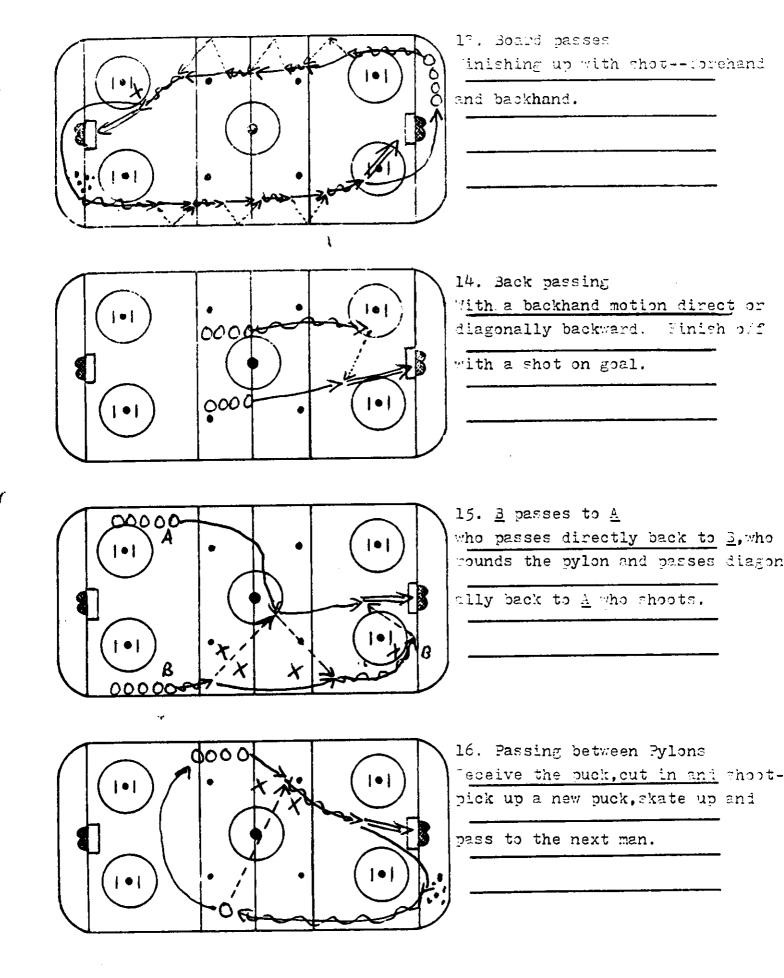
11. Passing while skating and a
 shot on goal.

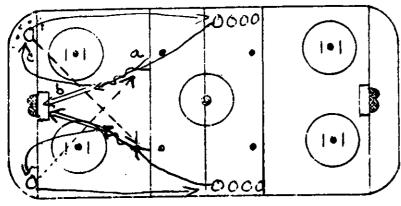
The players skate along the boards get a pass belove the med line, skate and shoot on goal--take up position at the lace-ouf dot and become the next passer.



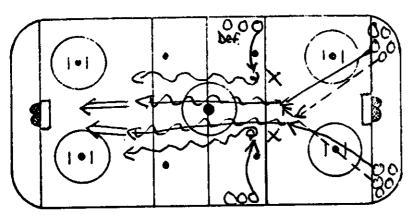
12. Direct passing According to the pattern

Shot! Both sides!

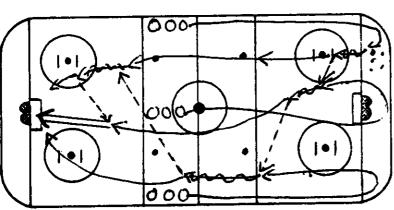




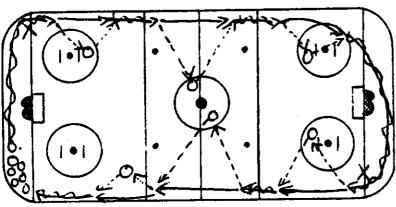
- 17. Pass from the corner to oppositioncoming corward.
- a)receive pass
- b)shoot quickly!
- c)take up passing position



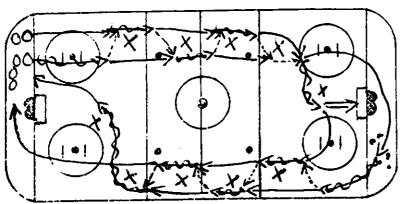
- 13. Important combination drill
- for each pass. Pass---skate!
- n) mithout delensemen
- b) with decenseman



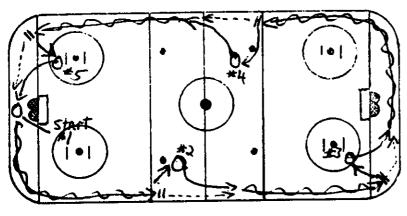
- 19. Jombination drill
- corward line picks up a puck and
- tarts an attack. Livect accurate
- presing the whole way. Linich ouf
- with a shot on goal.



- Combined passing dmill
- Tim atationary passe s. The rest
- of the players skate around and
- pass to them and get it again.
- Note! Change stationary passers!



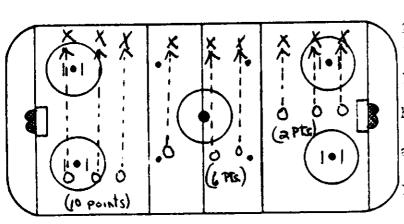
21. Passes between pylons
police---limith olf with a shot on
police(loop).



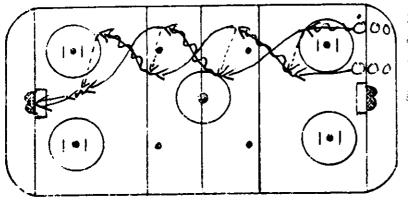
22. Passing while skating
"1 starts with a nuck, when he stope at the blue line -- 2 moves out and gets a pass from 1, before the blue line, and continues....

1 then takes "2 place and so on..

23. Passing in the circle
The player in the middle passes to
the "first" and gets it back--passe
to the "second" and so forth. The
player in the middle will always
get the pass back.



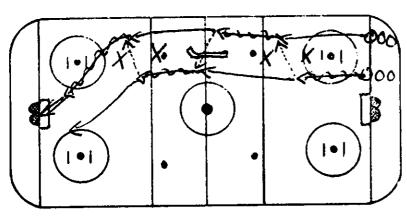
24. Accurate passes
Objects (ex. blocks or pylons) are
placed on the ice. They should be
hit by long or short pass. Often
as contest between units, by gettir
points for each strike.



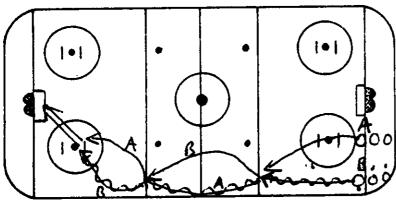
25. Pairs

a) Skate and pass between one another. Linish off with a shot on

goal.



b) Flip passing passing between bylons and over sticks on the ice.



26. Drop passing

a) pairs Use the blue lines.

shot on goal.

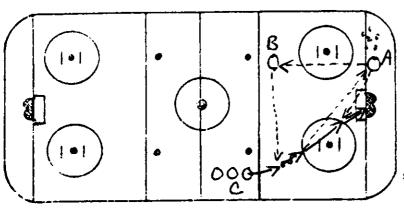
| 0000 | | Contraction | |
|------|--|-------------|--|
| 000 | No. of the last of | B B | |

b) \underline{A} the puckcarrier-passes to $\underline{3}$, who carries the buck into the attac zone, drop pass to C, who cuts in

toward the goal, passes to & or

goes on goal himsel? and \underline{A} gets the

rebound.



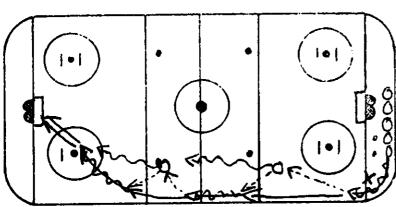
27.Passes in the attack cone (play pattern)

 \underline{A} passes up to \underline{A} , who passes over t

2 who skates lorward passes to 4,

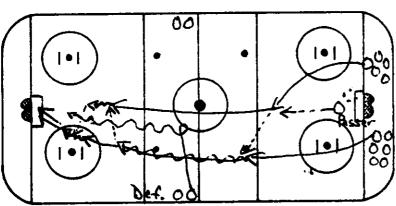
ckates lorward, gets the puck back

and goes on goal. HIGH TEMPO!



23. Passes between skating players and defenseman.

Shot on goal!



29. Two forwards against one defenseman----pass between the

defenseman's skates and stick.

at the same together the blue light flip wingers, when the wingers win

101

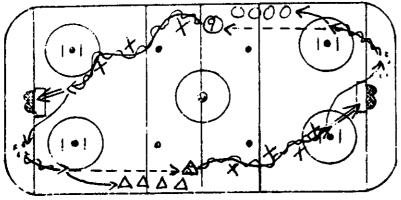
30. Defenseman goes around own net, at the same time wingers start, two together---Defenseman skates over the blue line and passes (with a

high flip pass (lift) to one of the

wingers, who passes directly to the

STICKHANDLING DRILLS





1. Stickhandling drills

Two groups. Player 9 gets the pages between the pylons and shoots

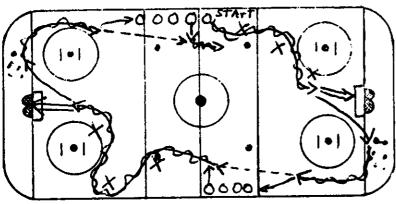
on goal--gets a new puck, skates up

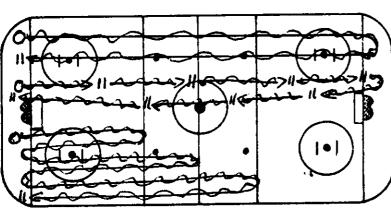
and passes to "5, who in his turn

goes between the pylons and shoots on goal, collects a new puck and so forth. (Small loop!)

Note: Receive the pass before the red line, (near side)

In both directions.





2. Straight over the whole rink

and back with own puck. Alternat-

ives: a)stop on signal, next signal

continue. b)on siganl:stop and dow on knee(S).continue and so Corth.

c) "the Idiot"

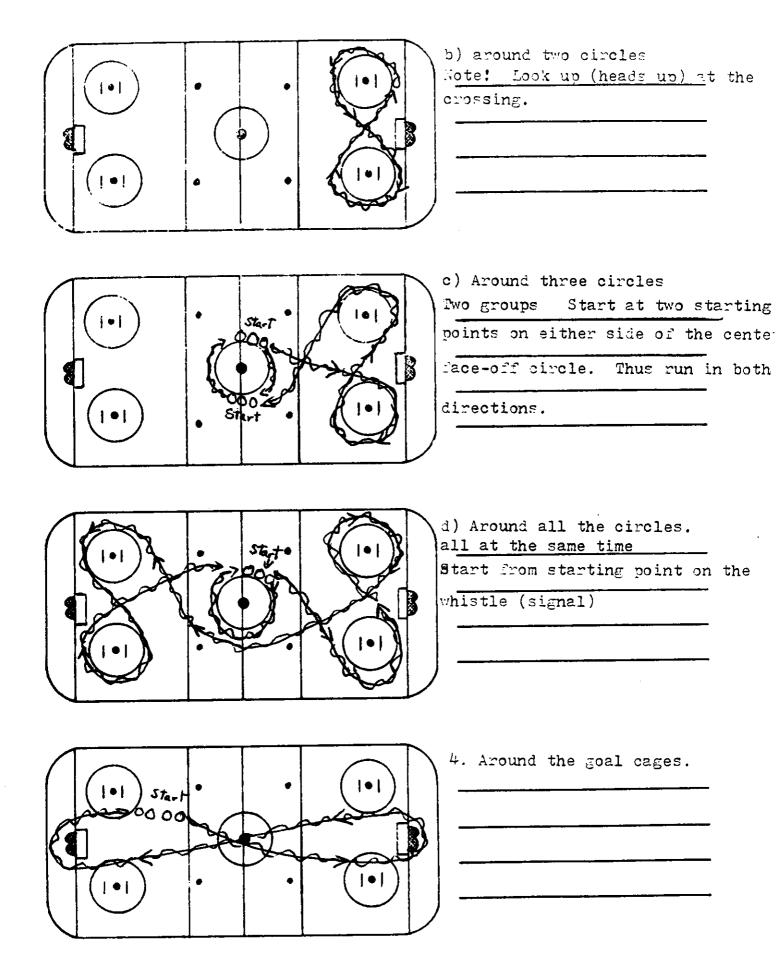
|--|--|--|--|--|

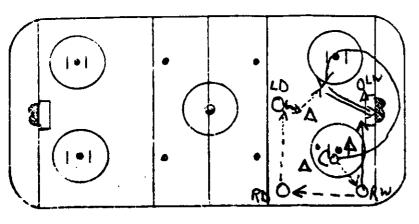
3. Around the circles

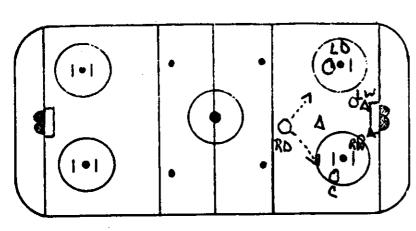
 $ar{a}$) Use all the circles. Practice $^\circ$

both directions. Also backwards

with the puck!





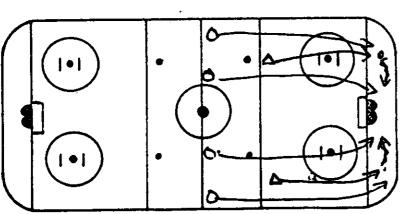


f) 5---3

Positions: FD more advantageous at the blue line. LD and C placed at the face-oif dots (shot position)

LW and RW draw out of block oppose

ing defensemen.

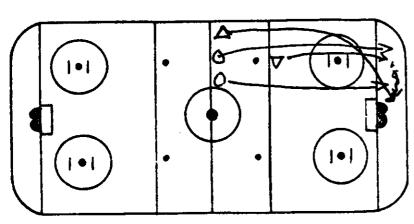


11. Additional drills

a) Forechecking drill.

Two against one. Two forechecker start at the red line, at the same time as a defenseman starts at the

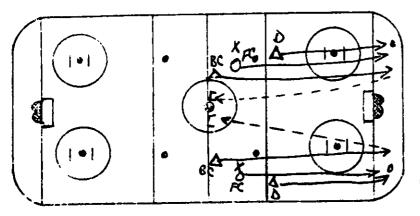
blue line. The forecheckers checout the puckcarrier.



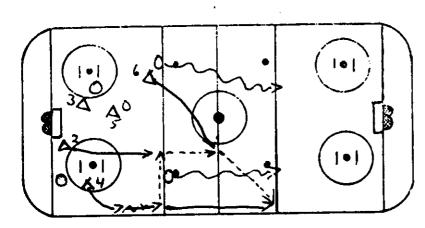
b) Fore-backchecking drill practice two against two, as above with the addition that a backcheck

er starts together with the fore-

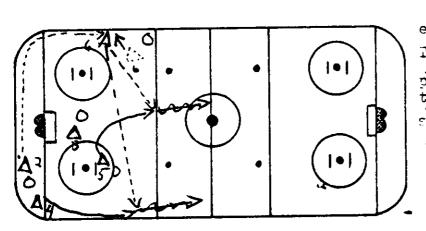
checker on the red line.



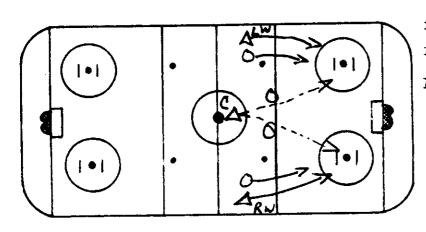
c) Backchecking drill
Delenseman starts on signal from
the blue line, FC (forechecker)
starts from the pylons and BC starts from the pylons and BC starts on the center. The delenseman and the BC work together against the FC. One takes the player, one gets the puck. Pass the puck to small goal cages on the center line.



d) Play out of the defensive zone. Defenseman passes to the free winger (4), passes back to the defenseman (2) who passes to PM (6), who skates free in the center zone



e) Play out of the defensive zone. The defenseman (2) makes board pass to PM (6), who passes across to either winger (4) or C (5), who skates into the center.



f) Breaking into the attack zone. flips the puck into the zone, for

| N | and | ΞW | to | skate | after. | |
|---|-------------|----|----|-------|--------|---|
| | | | | | | • |
| | | | _ | | | |
| | | | | | | |